Mathematical Challenges in Quantum Algorithms

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Introduction

There are many things we can do with our quantum computers. For example:

- Factorise large integers and hence break RSA;
- Efficiently simulate quantum-mechanical systems;
- Solve certain search and optimisation problems faster than possible classically;

• . . .

See the Quantum Algorithm Zoo

(http://math.nist.gov/quantum/zoo/) for 214 219 papers on quantum algorithms.

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In this talk I will discuss a personal selection of a few of these open problems. Notably, they (mostly) rest on purely classical mathematical questions!

Hidden subgroup problem (e.g. [Boneh and Lipton '95])

Let *G* be a group. Given oracle access to a function $f : G \to X$ such that *f* is constant on the cosets of some subgroup $H \leq G$, and distinct on each coset, identify *H*.

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On a quantum computer, the HSP can be solved using $O(\log |G|)$ queries to f for all groups G [Ettinger et al. '04]. Classically, some groups require $\Omega(\sqrt{|G|})$ queries [Simon '97].

Open problem

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The HSP is related to many other problems and cryptosystems:

Problem	Group	Complexity	Cryptosystem
Factorisation	\mathbb{Z}_N	Polynomial ¹	RSA
Discrete log	$\mathbb{Z}_{p-1} \times \mathbb{Z}_{p-1}$	Polynomial ¹	Diffie-Hellman, DSA,
Elliptic curve d. log	Elliptic curve	Polynomial ²	ECDH, ECDSA,
Principal ideal	\mathbb{R}^{-}	Polynomial ³	Buchmann-Williams
Shortest lattice vector	Dihedral grp	Subexp. ⁴	NTRU, Ajtai-Dwork,
Graph isomorphism	Symmetric grp	Exponential	_

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A significant amount of other work on the HSP has resolved its complexity for many other groups.

The dihedral HSP turns out to be equivalent to a hidden shift problem:

• Given two injective functions $f, g : \mathbb{Z}_N \to X$ such that g(x) = f(x+s) for some $s \in \mathbb{Z}_N$, determine *s*.



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- A poly(log *N*)-time algorithm would give an efficient quantum algorithm for the shortest vector problem in lattices [Regev '04].

• One approach to solving the dihedral HSP starts by producing many quantum states of the form

$$|\psi_x\rangle := |0\rangle + e^{2\pi i s x/N} |1\rangle,$$

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- We would like to make the state $|\psi_{N/2}\rangle = |0\rangle + (-1)^{s}|1\rangle$, which is sufficient to determine one bit of *s*.
- One way to do this is via the following combination operation:

$$C(|\psi_x\rangle, |\psi_y\rangle) = \begin{cases} |\psi_{x+y}\rangle & \text{with prob. } 1/2\\ |\psi_{x-y}\rangle & \text{with prob. } 1/2 \end{cases}$$

Theorem [Kuperberg '05, AM '14]

It is sufficient to start with $2^{1.781...\sqrt{\log_2 N}}$ poly(log *N*) random states $|\psi_x\rangle$ to be able to produce a state of the form $|\psi_{N/2}\rangle$ with high probability using combination operations.

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Open problem

Can this be improved?

• Solving certain average-case subset sum problems efficiently would also give us an efficient solution to this problem [Regev '04].

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Open problem

What is the largest possible separation between quantum and classical query complexity for a total function?

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What are these quantities?

- $\deg(f)$ is the degree of f as an n-variate polynomial over \mathbb{R} .
- deg(*f*) is the approximate degree: i.e. the smallest degree of any polynomial \tilde{f} such that $|\tilde{f}(x) f(x)| \leq 1/3$ for all *x*.

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For example:
$$\begin{array}{ll} \text{deg}(\text{OR}_2) = 2 & \text{OR}_2(x) = x_1 + x_2 - x_1 x_2 \\ \hline{\text{deg}}(\text{OR}_2) = 1 & \text{e.g. } \widetilde{\text{OR}}_2(x) = (x_1 + x_2)/3 \end{array}$$

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- $Q(f) = \Omega(\widetilde{\deg}(f))$ [Beals et al. '01];
- $Q(f) = \Omega(\sqrt{bs(f)})$ [Bennett et al. '97];
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Hence we would have $D(f) \stackrel{?}{=} O(\widetilde{\deg}(f)^2 \operatorname{bs}(f)) = O(Q(f)^4).$

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Property testing

- Let *X* be a set of objects and *d* : *X* × *X* → [0, 1] be a distance measure on *X*.
- A subset $\mathcal{P} \subseteq X$ is called a property.
- An object $x \in X$ is ϵ -far from \mathcal{P} if $d(x, y) \ge \epsilon$ for all $y \in \mathcal{P}$;
- *x* is ϵ -close to \mathcal{P} if there is a $y \in \mathcal{P}$ such that $d(x, y) \leq \epsilon$.

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An *e*-property tester for \mathcal{P} is an algorithm that receives as input either an $x \in \mathcal{P}$ or an x that is *e*-far from \mathcal{P} , and that distinguishes these two cases with success probability at least 2/3.

In some cases, quantum property testers can significantly outperform their classical counterparts. For example:

- An exponential speedup for testing whether a sequence of *N* integers is periodic (i.e. poly(log N) vs. Ω(N^{1/4}) queries) [Chakraborty et al. '10];
- Polynomial speedups for testing some properties of graphs: e.g. bipartiteness, expansion (Õ(N^{1/3}) vs. Ω(N^{1/2}) queries in both cases) [Ambainis et al. '11];



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• ...

However, most known quantum property-testing algorithms are based around taking an existing quantum algorithm and adapting it for the property-testing setting.

Open problem

Could there be an exponential quantum speedup for testing a graph property?

- A graph property is simply a subset of the set of all adjacency matrices which is invariant under relabelling the graph vertices.
- Examples include bipartiteness, planarity, 3-colourability, connectivity . . .
- No super-polynomial speedup is currently known.

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- Graph properties possess an intermediate level of symmetry.
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- Graph properties possess an intermediate level of symmetry.
- So it seems that proving that an exponential speedup can, or cannot, exist would throw light on the role of symmetry in quantum algorithms.
- Also, classically the graph properties that are efficiently testable have been completely characterised [Alon et al. '09]. Can we use this characterisation quantumly?

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Some further reading:

- "Quantum algorithms for algebraic problems" [Childs and van Dam '08]
- "Quantum algorithms" [Mosca '08]
- "New developments in quantum algorithms" [Ambainis '10]
- "A survey of quantum property testing" [AM and de Wolf '13]

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Thanks!

Average-case simulation of quantum algorithms

Conjecture A [Aaronson and Ambainis '09, slightly modified]

Let *Q* be a quantum algorithm which makes *T* queries to *x*. Then, for any $\epsilon > 0$, there is a classical algorithm which makes poly(*T*, 1/ ϵ , 1/ δ) queries to *x*, and approximates *Q*'s success probability to within $\pm \epsilon$ on a $1 - \delta$ fraction of inputs.

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- Given known results, essentially the strongest conjecture one could make about classical simulation of quantum query algorithms.
- Aaronson and Ambainis show that Conjecture A follows from the following, more mathematical conjecture...

Influences of variables on low-degree polynomials

Conjecture B [Aaronson and Ambainis '09]

Let $f : \mathbb{R}^n \to \mathbb{R}$ be a degree *d* multivariate polynomial such that $0 \leq f(x) \leq 1$ for all $x \in \{\pm 1\}^n$ and $Var(f) \geq \epsilon$. Then there exists $j \in \{1, ..., n\}$ such that

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In this conjecture:

$$\begin{aligned} \mathsf{Var}(f) &= \mathbb{E}[(f(x) - \mathbb{E}[f])^2] = \frac{1}{2^n} \sum_{x \in \{\pm 1\}^n} \left(f(x) - \frac{1}{2^n} \sum_{y \in \{\pm 1\}^n} f(x) \right)^2 \\ \mathrm{Inf}_j(f) &= \frac{1}{2^{n+2}} \sum_{x \in \{\pm 1\}^n} (f(x) - f(x^j))^2 \end{aligned}$$

Influences of variables on low-degree polynomials

This conjecture has been proven in a couple of special cases:

- If *f* is symmetric under permutations of the input bits [Bačkurs '12];
- If *f* is a multilinear form whose coefficients are equal in absolute value [AM '12].

The general case remains open.